**Heroes of Pymoli Data Analysis**

1. The players male gender surpassed the number of female players by greater number; out of 576 players, 484 were male versus only 81 females.
2. Among the age groups, the group that purchased the most items falls between 20-24 age range, this group also purchased a greater number of items. This group is definitely the one generating most of the total revenue.
3. It was interesting to see how the most popular items were not necessarily the most profitable; although the Oathbreaker, Last hope of the Breaking storm time is in the first position on both data frames, Nirvana had a second position as one of the most popular items versus Fiery glass crusader which appears second as the most popular.
4. It would be interesting to show the ages of the top spenders to determine if the age range varies or what items they purchase the most.





















